LASER VELOCIMETRY DATA PROCESSING

H. T. Kalb, D. B. Brayton, and J. A. McClure

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NOTICES

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FOREWORD

The research reported herein was done by the Arnold Engineering Development Center (AEDC), Air Force Systems Command (AFSC), under Program Element 65802F. The results were obtained by ARO, Inc. (a subsidiary of Sverdrup & Parcel and Associates, Inc.), contract operator of the AEDC, Arnold Air Force Station, Tennessee.

The research and development of an instrument for processing frequency burst data has been conducted from 1969 to 1973 under ARO Project No. BF319-12YA. This report, submitted for publication on May 11, 1973, describes the instrument and its application to low signal-to-noise-ratio signal areas.

The authors wish to acknowledge the able assistance and leadership of A. E. Lennert, project manager. Further acknowledgement is made to B. J. McClure for prototype fabrication and testing.

This technical report has been reviewed and is approved.

MELVIN L. GUIOU
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ABSTRACT

The development of instrumentation for capture and processing of low signal density "frequency burst" data produced by a laser velocimeter is described. This signal type typically occurs at high flow rates and/or with no artificial seeding. The extension of the instrument application into poor signal-to-noise areas is described.

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SECTION I
INTRODUCTION

The development of an instrument system for processing signals generated by a laser velocimeter is described. The design effort, since 1969, has been directed toward the real time measurement of high velocity unseeded flow media.

An early prototype version of the processor was employed in 1970 to successfully capture "burst" data produced by a velocimeter, monitoring an intrinsic seeded air stream at velocities to Mach number 1.5. The results of this test have been reported (Refs. 1 and 2). The processor has subsequently been employed in tests measuring air speeds in excess of 7000 feet per second.

The present data processor employes a novel form of digital error detecting data acquisition system. The use of this technique has permitted the processing of LDV-derived frequency burst data in signal-to-noise-ratio areas an order of magnitude lower than had formerly been practical.

This report will discuss the processor currently being employed in AEDC wind tunnel tests and various methods that have been employed in data handling.

SECTION II
LASER VELOCIMETER DATA PROCESSOR SYSTEM DESCRIPTION

The use of a laser velocimeter in producing frequency burst data from intrinsic airstream entrained dust particles has been described in the literature (Ref. 2). It has been shown how two laser beams with mutually coherent and like-polarized radiation, when permitted to cross, establish planar interference fringes in the crossover region. The plane parallel intereference fringes provide regions of maximum and minimum illuminating intensity. As a moving dust particle passes through the crossbeam region it will intercept the interference fringes and the illumination level it experiences will alternate from maximum to minimum. If a suitable optical system is provided to couple the crossbeam region to a photosensitive detector, such as a photomultiplier tube, the detector will provide an analog signal proportional to

the amount of light collected from the dust particle. The detector will produce an amplitude fluctuating signal proportional to the rate at which the particle intercepts the fringes. The particle velocity normal to the fringe plane can then be determined from the fringe plane spacing and the averaged time interval required to traverse between fringe planes.

2.1 SELECTIVE CAPTURE OF FREQUENCY BURST SIGNAL DATA

The data processor samples eight pulse periods of the limited duration "burst" waveform and digitizes the resultant time interval via period counter techniques. Time intervals as short as 80 nanoseconds may be quantized at rates of 50,000 samples per second. In the presence of poor signal-to-noise ratios, the burst signal sustains severe waveform aberrations that impede the extraction of the desired time period data. The signal suffers both pulse dropouts and pulse additions attributable to noise cancellation of signal information. The processor employs high-speed digital computing circuitry to test the data pulse train for periodicity; it compares the time interval of both four and five data pulses (or oscillation periods) to the time interval of eight data pulses. The eight-pulse interval has been chosen to accommodate the short duration signal type dictated by the velocimeter optics design. The two-stage time interval comparison is necessary when sampling low S/N data since pulse dropouts and pulse additions can, in certain combinations, produce pulse trains that will appear to be periodic when inspected by only a single test. With a single test comparison, low S/N data produces alias or false readings that differ widely from the true readings. For example, the 4/8 time interval test typically permits alias readings that are ±25, ±50, ±75, and ±100 percent of the true reading; the 5/8 test typically permits alias readings of ±37.5, -18, -31, +62.5, and ±100 percent. With a dual time interval test, simultaneous erroneous readings seldom occur thereby permitting dual test rejection to be highly successful.

The advantages of data acquisition employing a dual time interval test are clearly indicated in Figs. 1 through 4 (Appendix I). Figure 1a illustrates an ideal frequency burst waveform. Figures 1b and c show a progressive increasing noise content added to the burst signal waveform. Figure 1d illustrates the data pulse train output from the zero crossing detector when the signal 1c is processed. It is this signal type, with dropout and added noise pulses shown, from which was obtained the printed data distributions shown in Figs. 2 and 3. Each test employed a series of one thousand samples presented simultaneously

to three processors equipped with different error detecting logic. One processor was equipped with a 4/8 time interval comparator (TIC) test only, a second processor was equipped with a 5/8 interval comparator test only, and a third processor was equipped with a dual two-step (4/8 and 5/8) comparator test. The resultant distribution of true and false (alias) readings obtained from the three processors is plotted. It can be seen that the dual test permits a marked imporvement in the resulting data quality by the elimination of most of the false or alias readings. Figure 4 illustrates the dual comparator processor's performance when presented with a series of input signals having a progressively lower signal-to-noise ratio. The processor data capture ratio begins to drop sharply for S/N ratio values below 0.20; however, the quality of the printed data remains high for capture ratios below 1 percent of total sample cycles.

2.2 PROCESSOR BLOCK DIAGRAM

Figures 5 and 6 illustrate the data processor in block form. The circuit shown is usable for capture of frequency burst data over the range of 1 kHz to 500 kHz. A method for extended coverage to frequencies above 500 kHz is discussed in Section 2.9.

The burst data are shown entering the multiband analog filter with simultaneous display on an oscilloscope. The filter removes the pedestal (lower frequency component) and provides nine filter bands from 1-kHz to 50-MHz frequency coverage. High-speed, emitter-coupled-logic, integrated circuitry is employed in both the filter output zero crossing detector and the sampling binaries A through D. The latter converts the eight signal oscillations into an equivalent time interval pulse (rectangle wave) denoted as the "D" pulse. Simultaneously, time interval pulses are generated by the E_1 and E_2 binaries. The E_1 pulse is equal to the period of the first four data pulses, and the E_2 pulse period equals the period of the first five data pulses.

The three time interval pulses, denoted as the D, E_1 and E_2, gate three independent counters bearing the same respective designation. These counters serve to quantize the three time intervals; each counter contains a natural binary number representing the corresponding time interval.

3

2.3 TIME INTERVAL COMPARATOR

The binary numbers are now applied to a hardwired computing circuit (Fig. 5) that first compares the eight-pulse interval "D" to the scaled four-pulse interval E_1, and subsequently compares the eight-pulse interval to the scaled five-pulse interval E_2. A scale factor of eight to four is applied to the four-pulse interval by hardwire multiplying the binary number contained in the E_1 (four pulse) counter by two. Thus, for an ideally periodic input data pulse train the multiplied E_1 counter number is equal to the D counter number. To detect the difference in the scaled E_1 pulse time duration with respect to the D pulse time duration, the two binary numbers are applied to a 17-bit full adder. The E_1 counter number is applied in 2's complement form, causing the adder to perform as a subtractor and produce at its output the quantity $|D - 2E_1|$ or the complement of this number. If D is the larger number entered, then the true quantity is obtained from the subtractor; if $2E_1$ is the larger number, then the result must be recomplemented to obtain the true value.

As the desired result from the subtractor is the magnitude $|D - 2E_1|$ (the sign of the number is unimportant in the final time interval comparison test), it is necessary to detect when the complement of the number is outputted by the subtractor. This is done by the sign bit detector (Fig. 5) which monitors the carry out terminal of the subtractor. It can be shown that the true value exists when a carry out signal is present. Thus, in the absence of a carry signal, the sign bit detector raises the enable bus to a row of exclusive-OR gates which serve as a programmed inverter. When the enable bus is high, the gates recomplement the subtractor output and input to the 13-bit digital comparator the quantity $|D - 2E_1|$. With a carry signal present, the Ex-OR gates pass the subtractor output direct to the comparator without inversion.

The digital comparator performs a comparison of the magnitude of two numbers producing, at appropriate output terminals, a signal denoting which is the larger. The second number input to the comparator is a preselected percentage of the eight-pulse interval D counter binary number obtained by simple binary division. This number, designated as "KD", becomes the "data window" or the maximum acceptable limit value that the doubled E_1 time interval pulse may differ from the D time interval pulse. "KD" is obtained by a divide-by-two sequence in which each time the number receives a right shift of one place (or bit); the resultant number is one-half the quantity of the original number.

As an example, the number 16 expressed in binary form as 010000 becomes 001000 or eight with a one place right shift. The "KD" binary number has been wired to the digital comparator input through a multiplexer to permit a selective division by 32, 64, or 128. The resultant number represents 3.0 percent, 1.56 percent, and 0.78 percent, respectively, of the original D counter binary number. When $|D - 2E_1| \geqslant$ KD, the digital comparator outputs a signal onto a "data reject" bus. When "KD" is the larger quantity, the comparator outputs a signal onto a "data accept" bus.

The time interval comparison test can easily be made within a two-microsecond interval with existing standard TTL integrated circuit logic.

2.4 DUAL TIME INTERVAL COMPARISON

At the termination of the 4/8 pulse time interval test, the data accept decision is stored and the comparator sequence multiplexer automatically proceeds with the 5/8 time interval comparison test. The sixteen-bit multiplexer, Fig. 5, switches the contents of the E_2 counter into the subtractor in place of the E_1 counter number. Similar procedural methods to the 4/8 test then follow. The E_2 counter binary number is given a hardwired equivalent multiply by 1.6, is 2's complemented, and entered into the subtractor. The percentage of the D counter number "KD" applied to the comparator remains unchanged during the second time interval test. The comparator decision KD > or $\leqslant |D - 1.6 E_2|$ now appears on either the "data accept" or the "data reject" signal line, respectively.

The decisions from the two tests are then compared. If both tests indicate acceptable data, then the "AND" decision is applied as a strobe pulse to the data registers within the processor, simultaneously causing (1) the binary register to transfer and store the D counter binary data, and (2) the 20-bit binary coded decimal (BCD) register to transfer and store BCD data from an auxilliary BCD counter. The purpose of the dual registers shall presently be discussed.

2.5 "DATA ACCEPT" RECYCLE SEQUENCE

At the completion of the data transfer strobe pulse, a transfer 1-shot (Fig. 5) and a print command flip-flop are triggered. The flip-flop

issues to an attached data acquisition system (DAS) a print command and the processor reverts to a standby mode until a further signal ("flag" pulse) is received from the DAS. The termination of the "flag" pulse from the DAS releases the recycle sequence latch by triggering the recycle 1-shot. This 1-shot resets the print command flip-flop, issues a zero reset pulse to all counters, and resets the A through E sampling binaries to their required initial condition state. At reset pulse termination, the processor must further await the reception of a τA gate signal from the oscilloscope before a new sample interval may begin.

2.6 "DATA REJECT" RECYCLE SEQUENCE

The recycle sequence is altered when either (1) one or both comparator tests issue "data reject" signals or (2) the input time interval pulse to the D counter does not lie between preselected P_{min} and P_{max} values. Provision is made through the error reset 1-shot to abort the sample interval as soon as one of these data reject signals occur. In this mode of recycle, a print command issue is inhibited, counters are reset to zero, and the oscilloscope triggered gate is given control of the binaries pending a subsequent frequency burst signal event. The $P_{max} - P_{min}$ detector directly monitors the D counter time interval pulse duration and permits only data that lie between the analog filter minimum and maximum breakpoint frequencies to be passed for time interval comparison.

2.7 DATA IN BINARY CODED DECIMAL FORM

Five numeric indicator (Nixie) tubes are used for the purpose of visually displaying the average period of the sampled data. Data conversion to decimal form can more conveniently be done "on line" when the data exists in binary coded decimal form rather than natural binary form. Further, many DAS are equipped to receive BCD rather than binary. Data in binary form, however, more efficiently uses storage bit capacity and can be employed to advantage when data transfer is made to systems such as mini-computers or magnetic tape recorders. As indicated in Fig. 5, the processor employs a five-digit BCD counter operating in parallel with the 17-bit D counter. Thus, at the termination of a sample interval, register-stored data exist in either natural binary or 8421 weighted BCD. The paralled binary-BCD counters and registers are implemented with standard MSI digital logic and printed circuit

board techniques. The same procedure applies to the time interval comparator and sampling binaries.

2.8 PROCESSOR SAMPLE RATE

The rate at which the processor may sample is determined by (1) the signal burst density (number of bursts per unit time), (2) the time interval of eight signal burst oscillations, (3) the processor recycle time, and (4) the DAS transfer time. For example, if continuous wave (CW) signal information were available at 500 kHz, a sixteen-microsecond sample interval for eight data pulses and an eight-microsecond recycle time would provide a processor sample rate of approximately 40,000 per second.

Figure 7 illustrates air velocity samples taken at a 5-kHz rate; samples were taken at a fixed point adjacent to a speaker cone oscillating at a 146-Hz rate using a velocimeter employing a Bragg cell; the directionality capability of this velocimeter was provided by the Bragg cell optical design. Note that the sampled data are time dependent. Data acquisition was accomplished by direct transfer to an on-line mini-computer with subsequent data reconstruction by Cal-Comp Plotter.

2.9 EXTENDED FREQUENCY COVERAGE

The limited sample interval of eight data pulses imposed by the short duration frequency burst type signals places severe demands on counter resolution at signal frequencies much above 500 kHz. Precision pulse stretchers are employed to extend the time duration of the D and E_1 and E_2 interval pulses producing resultant counter gating pulses 100 times the duration of the unstretched pulse. This permits the extension of the processor upper limit frequency to 50 MHz.

The pulse stretcher is shown in Fig. 8. Q_1 and Q_2 are high-speed current switches, direct coupled to the true-complement terminals of an ECL flip-flop. Two precision constant current sources, I_1 and I_2, and a reference voltage at the collector of Q_1 provide the initial conditions for stretch sequence. Q_1 is on, Q_2 off, permitting I_2 to cause Q_3 to conduct. The initial positive voltage appearing across resistance R has caused the comparator to set the latch with Q at logic "1". At the beginning of a sample interval, the E_1 binary (complement terminal)

delivers a reset pulse to the latch causing Q to go to "0". The same E_1 pulse simultaneously is applied to the other two pulse stretcher latches. Thus, the start of the D, E_1, and E_2 stretch interval begins at the same time instant. Current source I_1 (shown to be 100 times I_2) is diverted through Q_2 and timing capacitor C into V_{REF} as the "D" binary interval pulse occurs. The resultant waveform seen at the collector of Q_2 is a negative going ramp with the voltage-time relation expressed as

$$\frac{\Delta e}{t_1 - t_0} = \frac{I_1 - I_2}{C}$$

where I_1, I_2, and C are constant. The negative ramp causes Q_3 to switch off; then I_3 through resistor R produces a negative voltage input to the comparator. The comparator's output changes from "1 to 0". The latch, however, remains unchanged at this time. At the D binary pulse termination, I_1 is again directed through Q_1 and sank into V reference. Current source I_2 now removes the charge stored within capacitor C, producing the positive going ramp portion of the waveform at the collector of Q_2. As the ascending ramp approaches +0.5 volts with respect to V reference, Q_3 turns on diverting I_2 through R. The comparator now sees a positive voltage input and responds by producing a "0-to-1" transition at its output. The positive edge from the comparator sets the latch causing Q to output a "0-to-1" transition. The positive edge from the latch becomes the terminal point in the "stretched" time interval pulse applied to the D, E_1, and E_2 counters.

The ramp expression for the positive slope is:

$$\frac{\Delta e}{t_2 - t_1} = \frac{I_2}{C}$$

By equating the ramp expressions for the negative and positive slopes, it is found that the time interval expansion is directly related to the ratio of the current sources I_1 and I_2. The dual ramp technique applied in the time interval stretcher offers freedom from certain common mode error sources. Absolute voltage start-stop value determinations are not required; thus, initial condition voltages as well as the value of the timing capacitor may vary with time and ambient conditions without affecting the stretch interval. Precision current sources may be simply constructed and referenced to Zener diodes having negligible

temperature coefficients. Calibration of the pulse stretcher is accomplished by applying a stable frequency source and monitoring the BCD counter/visual display while adjusting calibration potentiometers. Two calibration adjustments are available for each stretcher on each range to achieve best linearity. On-board gating permits routing the three interval pulses to the BCD counter individually during the calibration cycle.

SECTION III
LV PROCESSOR DATA HANDLING

A wide variety of digital handling peripheral equipment exists for acquiring, transferring, storing, manipulating, and compressing digital data. The large amount of data that can be produced by a laser velocimeter coupled data processor makes some form of automatic data handling system mandatory.

3.1 DIGITAL PRINTER AND MAG TAPE RECORDER

The simplest approach employs a digital line printer. This instrument can typically produce a twenty-column, twenty-line per second printout. It has the advantage of producing an on-line hard copy. It has the disadvantage of leaving the printed data in an awk- ward form for further processing and is inadequate for fast data rates.

A buffered incremental digital tape recorder can increase the data rate to in excess of 1,000 five digit data point groups per second. The buffer memory of the recorder can accept short duration signal bursts at the maximum rate of 50,000 per second. The incremental feature is useful since the velocimeter data rate is often subject to erratic variations. A high-speed, continuous run tape system can continuously acquire 6,000 five digit data points per second and with fast memory buffering achieve rates in excess of 100,000 data points per second for short intervals. The digital tape recorder offers the advantage of large static storage capacity of data with some ease in recovering the data for digital computer reduction. The method does suffer the disadvantage of not providing a quick look at the data in progress.

An on-line mini-computer offers a means of short time duration, high data rate acquisition. It may also serve as a buffer for a digital

tape system. The computer is versatile in the type of on-line manipulation it can perform on small data groups. The computer can convert the period data of the processor directly to frequency or to velocity units. Data grouping such as rms averaging can be performed, and time correlation of data points for subsequent tape storage can be achieved.

3.2 DATA COMPRESSION

A form of data compression may conveniently be exercised upon large data blocks by the use of a "stand alone" memory. Data outputted by the processor over a given frequency range occupies a known range of numbers. A word location in memory is assigned to each number; the number becomes the address for that specific word location. If the memory word is made to store or totalize the number to times it has been addressed, then at the end of a data taking interval the memory contains a distribution of data that can be displayed along a frequency or period scale. The contents of the memory can be serially read out by a counter sequentially addressing each word location within the original range of numbers. The memory formatted data might typically appear as in Fig. 9. Data in this form can be block transferred to tape or computer at a considerable savings in data quantity handled. The data period and number of occurrences completely describe the data block when time averaged data is permitted. This is significant at high rates where the limiting factor is the acquisition speed of the recorder or the memory capacity of the computer. A sequence counter and a pair of D/A converters would permit the stored data to be displayed on an oscilloscope. The histogram display provides an on-line look at mean velocity variations. Sixty-four thousand occurrences of a given data period can be stored in one 16-bit memory word opposed to only one if the period value is individually recorded. Typical memory cycle time permits recording an occurrence rate in excess of one MHz.

3.3 ANALOG RECORDING OF TIME DEPENDENT DATA

Time dependent data recording at high data rates for extended intervals becomes a major task if done digitally. The task becomes worse if three velocity components plus positional data are required. A trade-off can be made by outputting processor data in analog form, employing analog computing techniques to produce velocity information with subsequent data storage in a multi-channel analog recorder. Existing D/A converters and analog dividers provide for conversion

rates through 50 kHz. This technique has been locally used for a "quick look" oscilloscope display of a velocimeter system at rates to 30,000 samples per second. The register-stored data from the processor directly applied to the D/A converter provides for a zero droop sample and hold technique.

3.4 MULTI-COMPONENT PROCESSING OF SIMULTANEOUS DATA

The processor is a single component data sampling device. Simultaneous capture of multi-component velocimeter data has been accomplished by multiple processors sampling individual data channels. A common gating signal may be applied to the multiple processors permitting simultaneous sampling of a common particle passage through the probe volume. This method has successfully been employed at AEDC for two-component data. A Hewlett Packard digital scanner and magnetic tape system was used to handle the data. The scanner was programmed to channel code the data and provide for transfer to the tape only when both component channels produced data.

3.5 VIDEO TAPE FREQUENCY BURST TEST GENERATOR

This device has been used within the lab for the analog reconstruction of velocimeter data. Sample information from an operational velocimeter is first recorded and may later be reconstructed as a test signal for performance testing the processor on the bench. The tape recorded video information offers a wealth of frequency burst signal types and waveform variations. Selection of a specific test signal involves the recorder being operated in an unorthodox manner. The tape is maintained stationary and the video reproduce head is permitted to repeatedly scan the same narrow slice of tape. The information contained on this slice is equivalent to one horizontal scan on a conventional video picture tube, yet it can contain numerous frequency burst signals. The horizontal sync pulse generated by the video recorder is used to trigger the "B" time base of an oscilloscope. The oscilloscope is then operated in an "A" delayed by "B" time base mode. Selectable segments of the tape video information are then displayed against the A time base. The B time base delay control permits the dialing in of new video information. Thus, a frequency burst signal is selected on the scope display and the scope gate signal to the processor permits the processor to initiate a sample interval. The point along the burst signal where sampling begins is easily changed by the B delay control.

Figure 10 illustrates a tape reconstructed waveform.

SECTION IV
LV FREQUENCY BURST SIGNAL SYNTHESIZER

The photodetected time domain signal for a single scatter particle traversing a fringe set for the conventional dual scatter LV is given by Ref. 3

$$N(t) = A_p \, e^{-(2\sqrt{2}\,(t-t_o)/\tau)^2} + A_s \, e^{-(2\sqrt{2}\,(t-t_o)/\tau)^2} \cos 2\pi f_D t$$

where f_D is the Doppler frequency and τ is the time required for the scatter particle to transit the probe volume outer boundary. The boundary is defined as the surface of an ellipsoid where the laser radiation intensity is e^{-2} times the maximum intensity near the geometric center of the probe volume. The signal is seen to consist of two distinct summed waveforms: (1) a Gaussian pedestal waveform with peak amplitude A_p, and (2) a Gaussian amplitude modulated sinusoid with peak amplitude A_s.

A circuit used to synthesize the waveform described is shown in Fig. 11. Linear and digital integrated circuits are employed where possible to provide a low cost, high performance signal simulator. The synthesized signal produced by this circuit is shown in Fig. 12. The figure illustrates the visibility ratio variations possible in the real time LV signal. Reference to Fig. 11, a voltage tunable oscillator furnishes the Doppler sinusoid signal source E_1 which is attenuated and applied to a transconductance analog multiplier. Amplitude control by R_3 varies the visibility ratio of the LV burst signal. The sinewave source is squared, frequency counted, and applied to a frequency divider consisting of three 7490 decade dividers, a 1-shot, and a JK flip-flop. The input pulse train, of period t, drives either the divide-by-10 or divide-by-100 counters. The pulse route is controlled by the 7473 flip-flop, which inhibits one counter path while permitting the alternate counter to function. The 1-shot triggers the flip-flop at the end of a 10- or 100-pulse period, causing input pulse path diversion. The output of the counter circuit is an asymmetrical pulse train which is applied to a switched constant current source I_B. This source is directed away from timing capacitance C_T during the 10t logic "1" state of the pulse train. During this interval, current source I_A linearly charges C producing a positive slope ramp at the capacitor terminals. At the end of the 10t period the source I_B, which is set

equal to $2I_A$, extracts the charge from C producing a negative slope ramp. The resultant triangle wave may be altered by a piecewise diode-resistor, wave-shaping circuit to function as a Gaussian approximated pedestal E_2. More simply, the triangle wave may be used to simulate the pedestal.

E_2 enables the voltage-controlled current source I_3 causing the output voltage $E_3 = I_1 R4$ to exhibit the same Gaussian waveform as E_2. This is true since the circuit is symmetrical and $I_3 = I_1 + I_2$.

The differential pair Q_1 and Q_2 amplify the Doppler frequency sinusoid input voltage E_1. The differential gain is proportional to the amplifier transconductance $dI_1/dE_1 = gm$. The output current swing ΔI_1 due to E_1 is known to be equal to $gm\ E_1$. If the amplifier is restricted to operation in its linear region, the transconductance gm (and therefore the gain) increases linearly as E_2 causes the collector current I_1 to increase. The output voltage attributed to E_1 is multiplied by a term proportional to E_2 and contributes a Gaussian amplitude modulated sinusoid burst. The composite output signal is that of a Gaussian modulated sinusoid super-imposed upon a Gaussian pedestal. Variation in the amplitude of E_1 will vary the signal visibility ratio since the pedestal is controlled only by E_2.

The inverted burst signal E_3 is now applied to the video amplifier which provides dual polarity waveforms at its output. The amplifier further serves as a transmission line driver and adder for incorporating the wide band noise source with the burst signal.

If the circuit is to be used over a wide frequency range, then the current sources I_B and I_A may be voltage controlled and timing capacitor C_T switch selectable. Voltage control can be implemented by a phase splitter Q_4 driven by the oscillator control voltage. This provides for triangle wave amplitude compensation as the Doppler frequency is changed.

The analog multiplier may be used for frequency burst syntnesis to 50 MHz. The counter circuit coupling the VCO with the triangle generator provides phase locking the Doppler sinusoid with the burst event for a stable oscilloscope display. The single divide-by-10 counter may be programmed to divide by less than 10 and thus change the number of sinusoids within the burst signal. The decade counter as shown will produce a signal having a nominal 20 cycles per burst. The burst train generated by the circuit can be caused to occur at

random intervals by applying a random pulse source to the 1-shot in lieu of the divide-by-100 counters. The random pulse source is obtained by low pass filtering the white noise source.

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APPENDIXES
I. ILLUSTRATIONS
II. TABLES
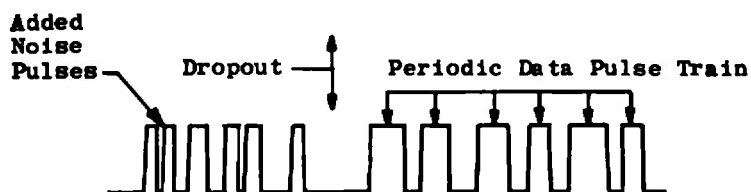III. ANALYSIS OF THE DUAL TIME INTERVAL
COMPARATOR TEST
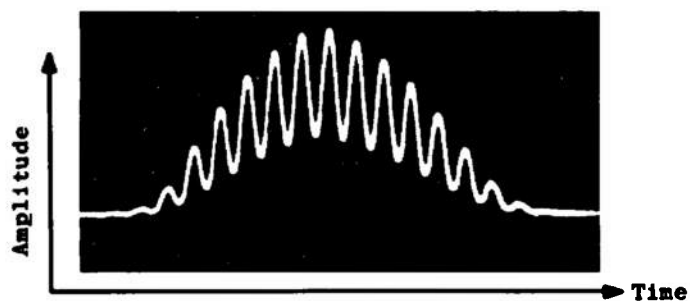
a. Ideal Velocimeter Frequency Burst Waveform

b. Noise Superimposed on Waveform

c. Large Amplitude Noise on Burst Signal

d. Zero Crossing Detector Output for Low S/N Signal
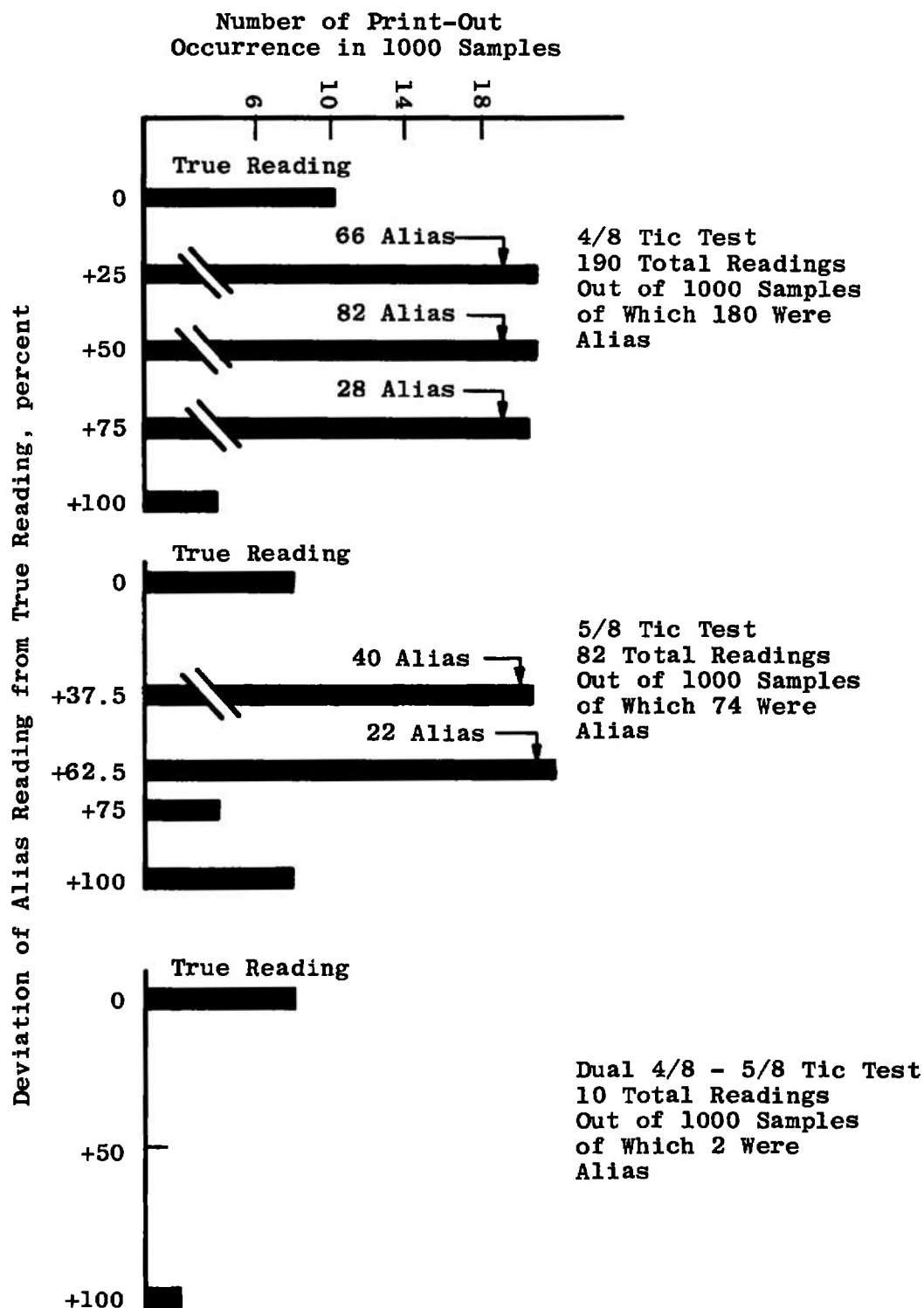Fig. 1 Frequency Burst Waveforms

Fig. 2 Alias Reading Distribution Obtained from Low S/N Signal Data; Input S/N Power Ratio = 0.07; Signal Level 9 mv (rms) at 250 kHz; Noise Level 34 mv (rms)
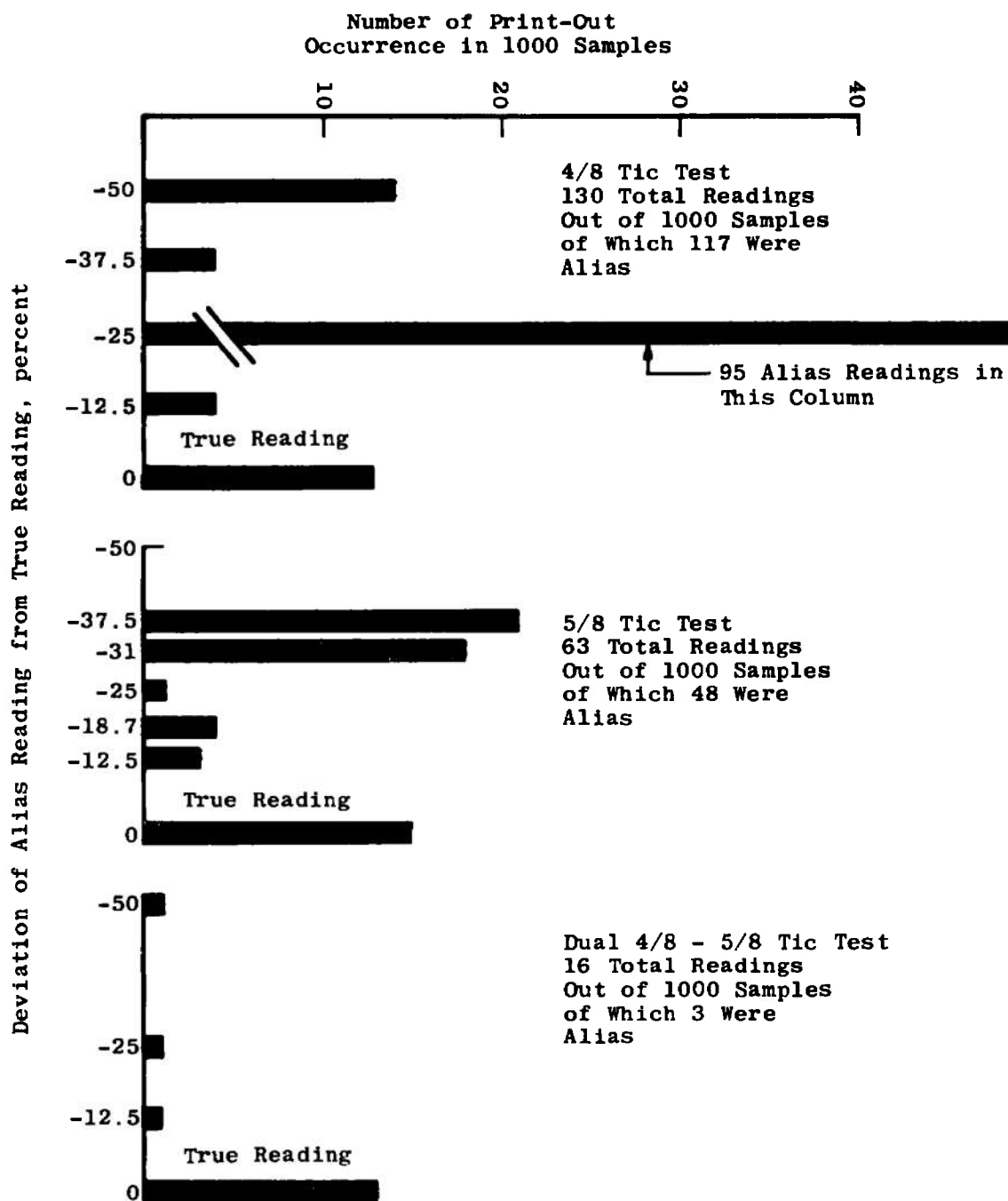
Fig. 3 Alias Reading Distribution Obtained from Low S/N Signal Data;
Input S/N Power Ratio = 0.09; Signal Level 15 mv (rms) at 100 kHz;
Noise Level 50 mv (rms)

Dual Test Processor Performance in Low S/N Regions

$$\text{Data Capture Ratio (DCR)} \equiv \frac{\text{Total Times Processor Prints}}{\text{Total Sample Cycles Made}}$$

$$\text{Data Quality Ratio (DQR)} = \frac{\text{Total "True" Readings Printed}}{\text{Total Times Processor Prints}}$$
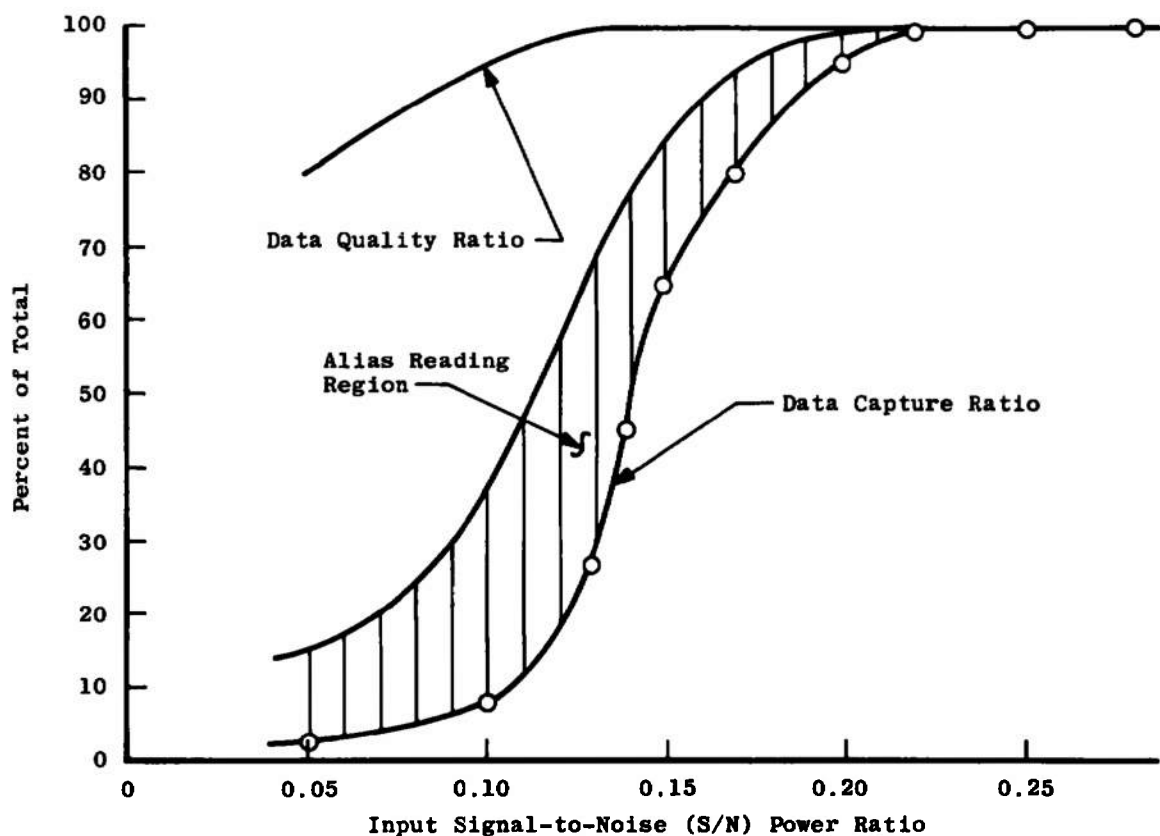

Fig. 4 Processor Performance in Low S/N Signal Areas
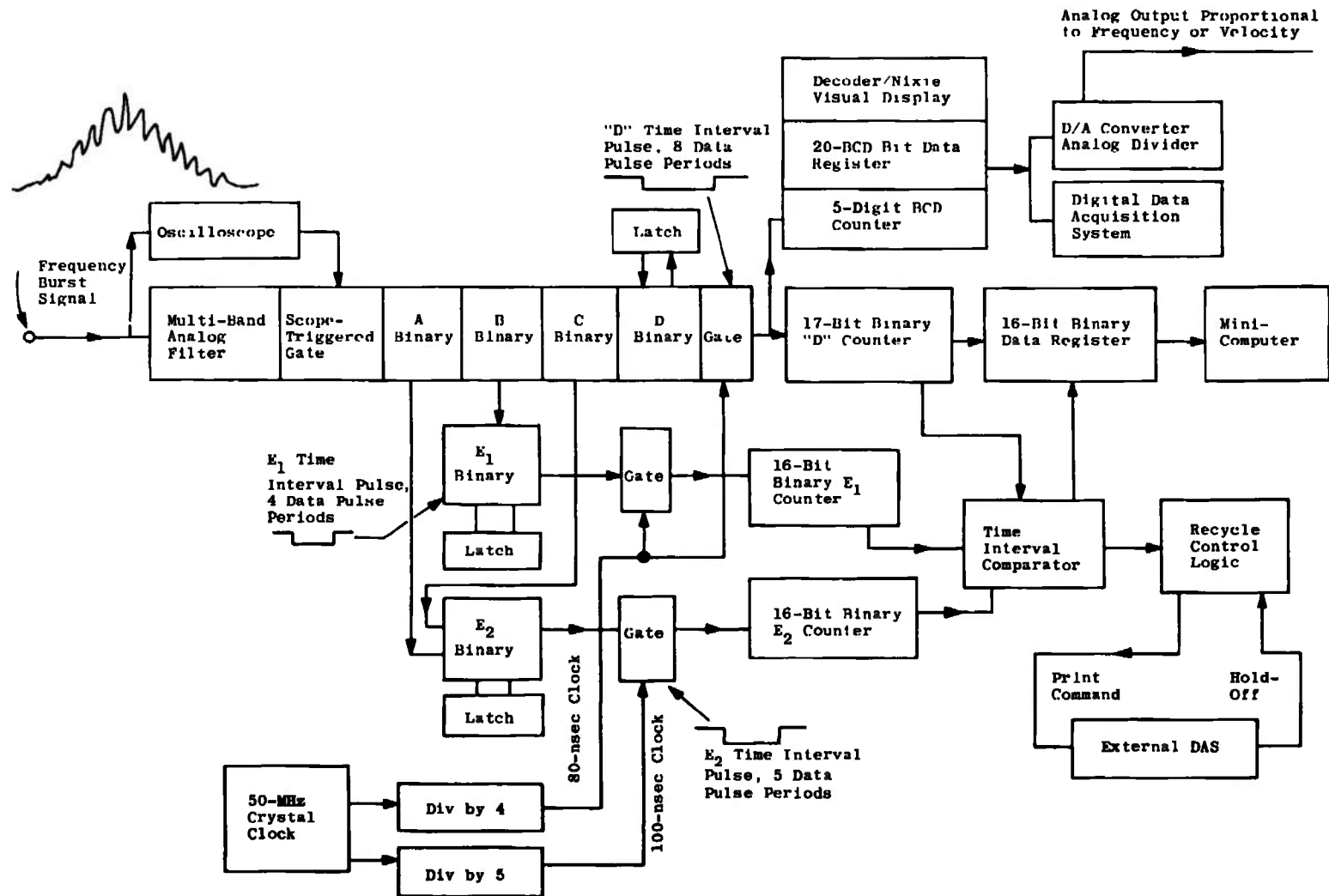
Fig. 5 Laser Velocimeter Data Processor Block Diagram
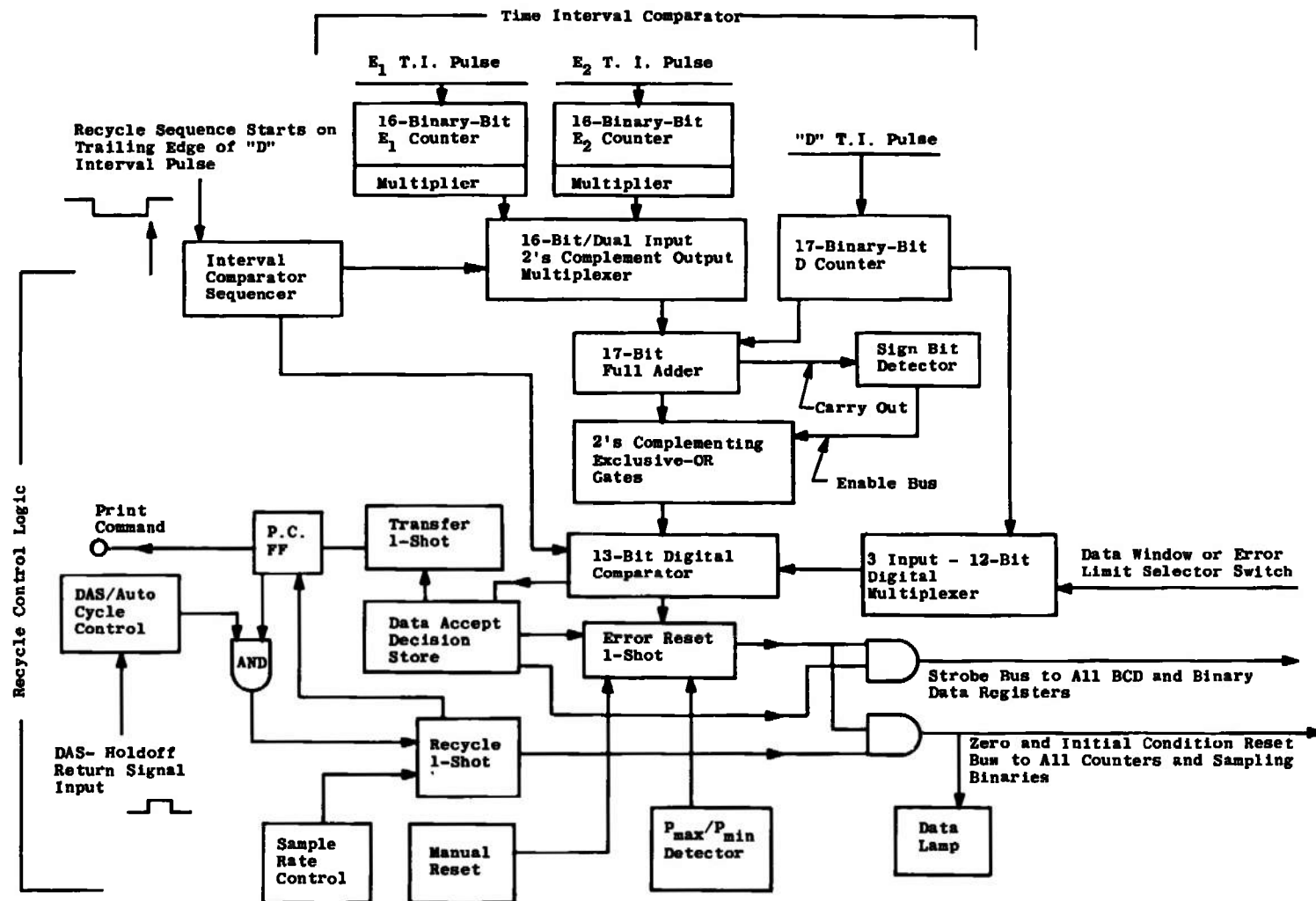
Fig. 6 Time Interval Comparator Block Diagram
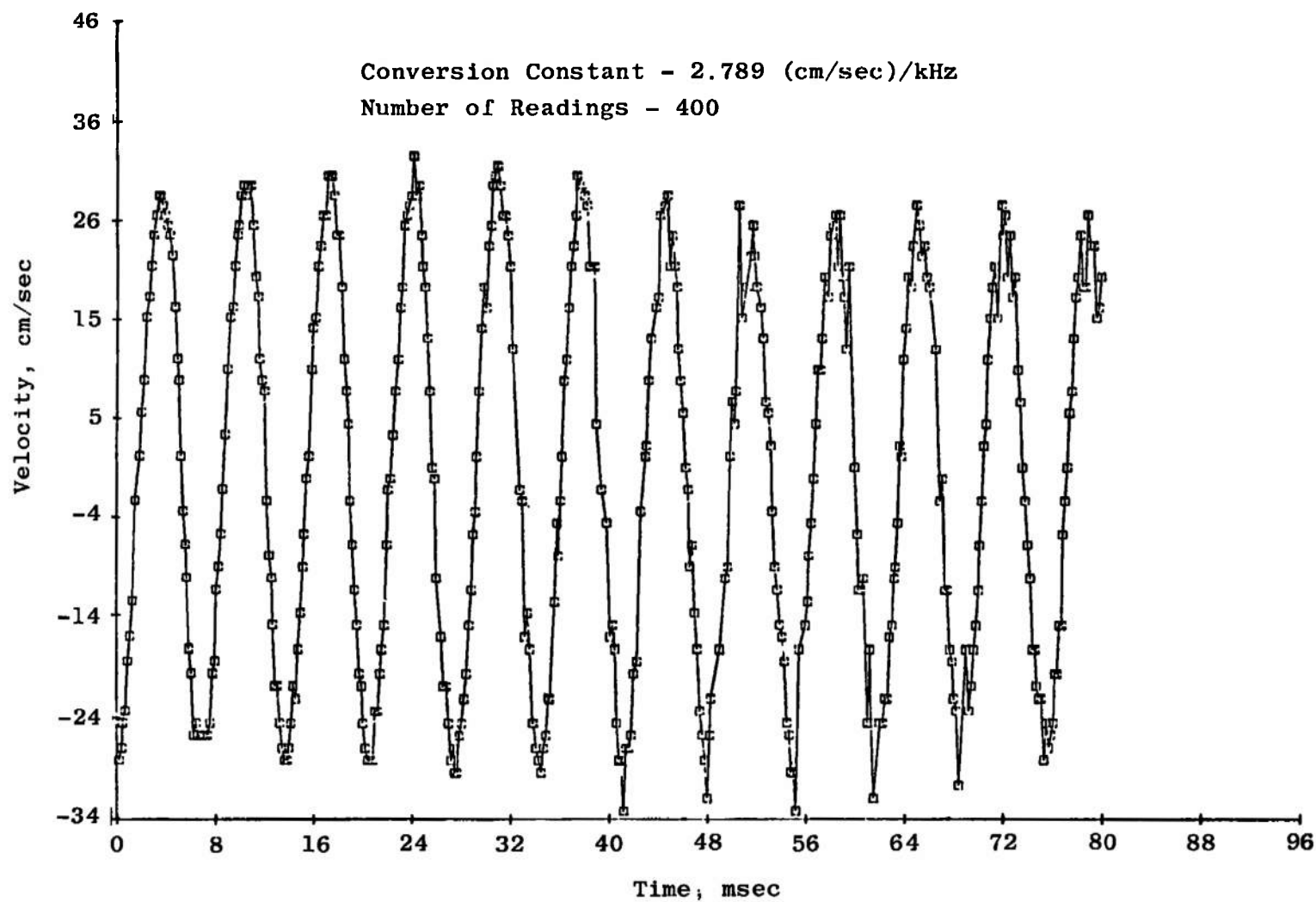
Fig. 7 Time Dependent Directional Burst Data at a 5-kHz Rate

Conversion Constant – 2.789 (cm/sec)/kHz

Number of Readings – 400

$$(E_1 - E_0)(C) = (I_1 - I_2)(T_1 - T_0) - I_2(T_2 - T_1)$$

or $$\frac{I_1}{I_2} - 1 = \frac{T_2 - T_1}{T_1 - T_0}$$

Where $T_1 - T_0 = P$, and $T_2 - T_1 = 99P$

Then $$\frac{I_1}{I_2} = \frac{99P}{P} + 1 = 100$$
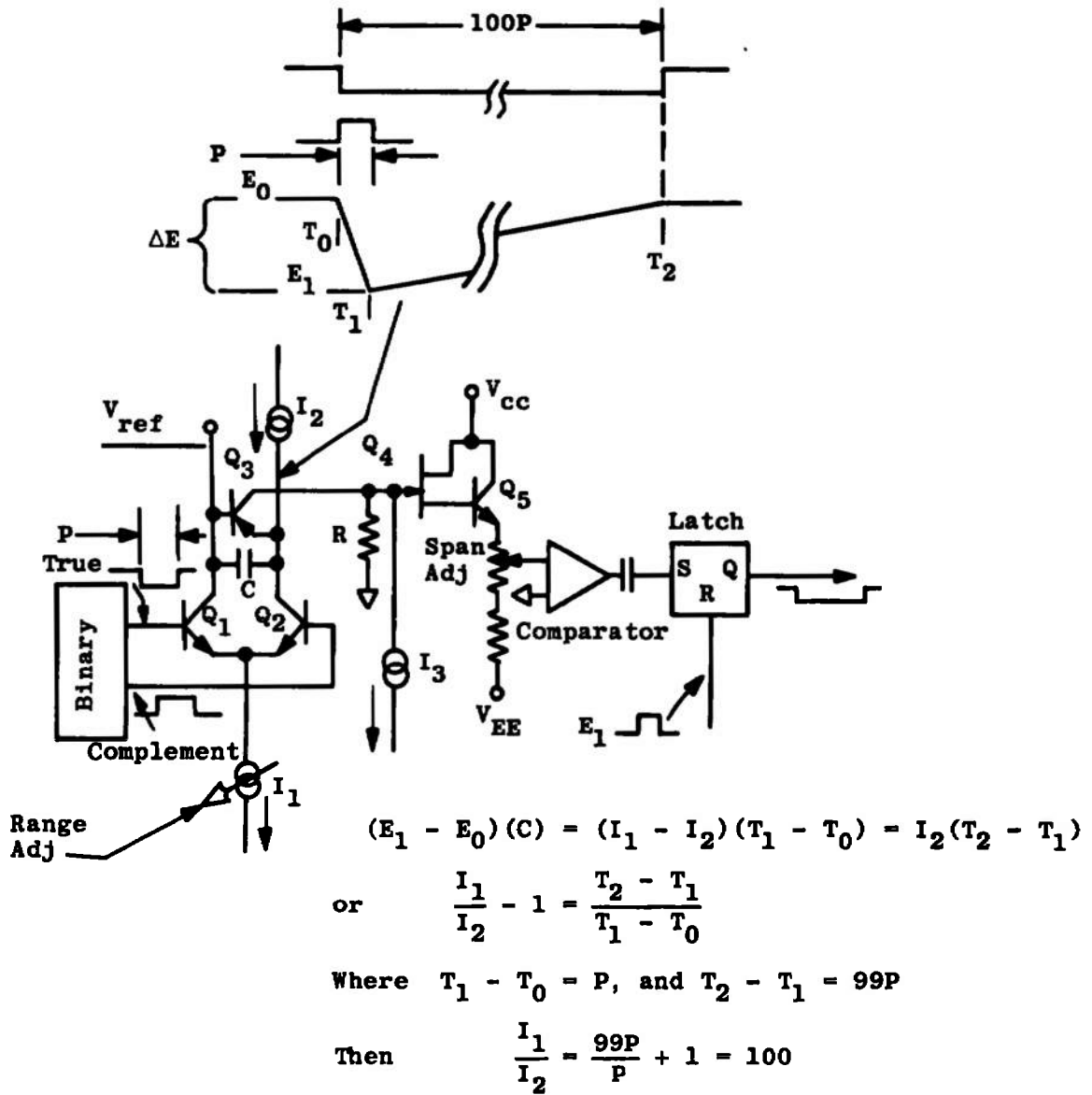
Data Processor Pulse Stretcher, Typical, One of Three

Fig. 8 Pulse Stretcher Diagram

Fig. 9 Memory Formatted Data Display

Fig. 10 Reconstructed Burst Signal from Video Tape

Fig. 11 Schematic Diagram of an LV Signal Systhesizer
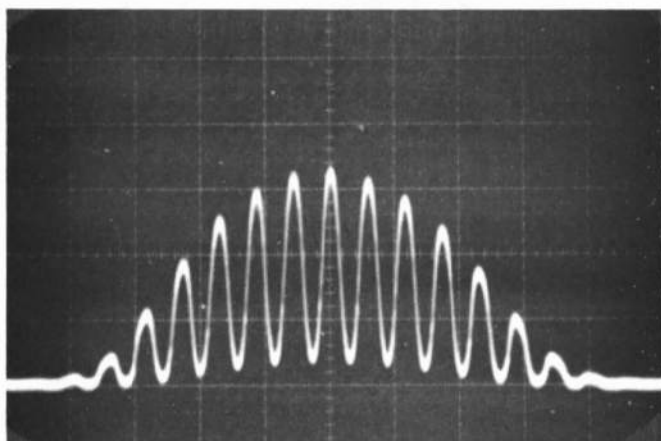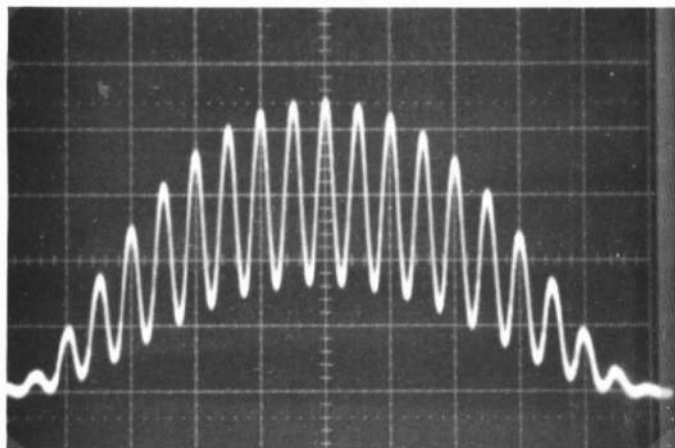
Fig. 12   Synthesized Burst Signal Waveform
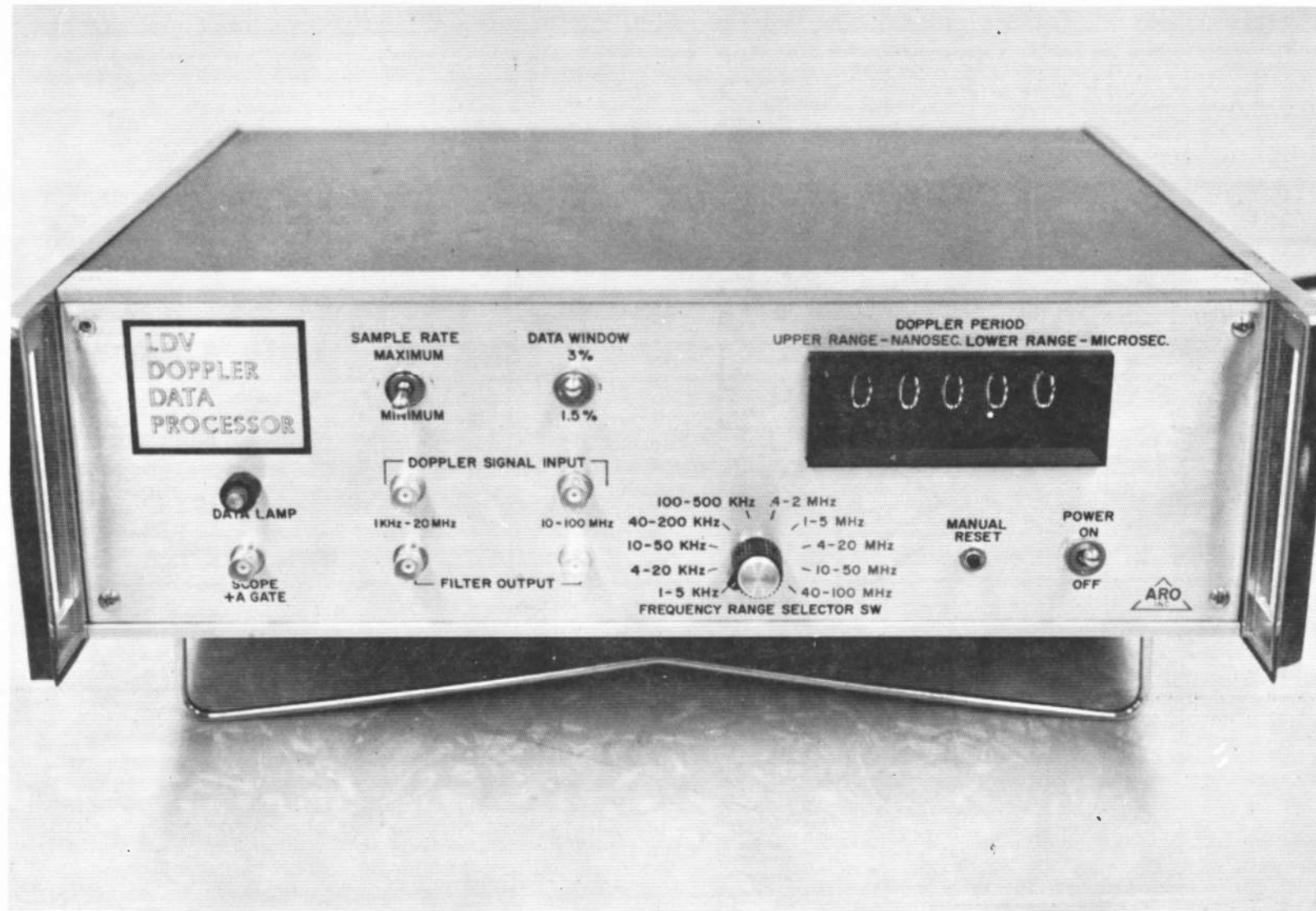
Fig. 13 Laser Velocimeter Data Processor Photograph

TABLE I
COMPUTER PRINTOUT OF ERROR ANALYSIS FOR
4/5/8 TIME INTERVAL COMPARATOR

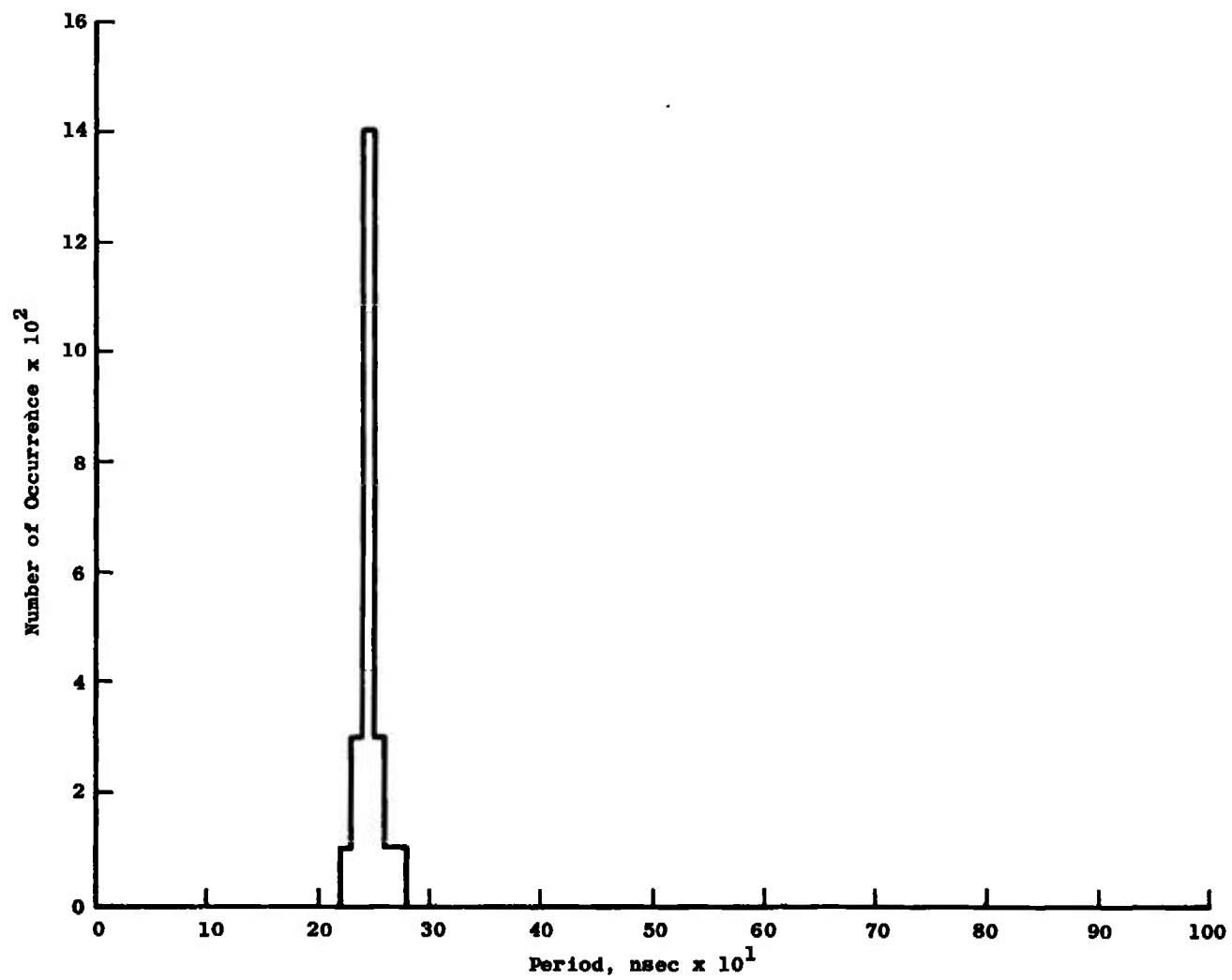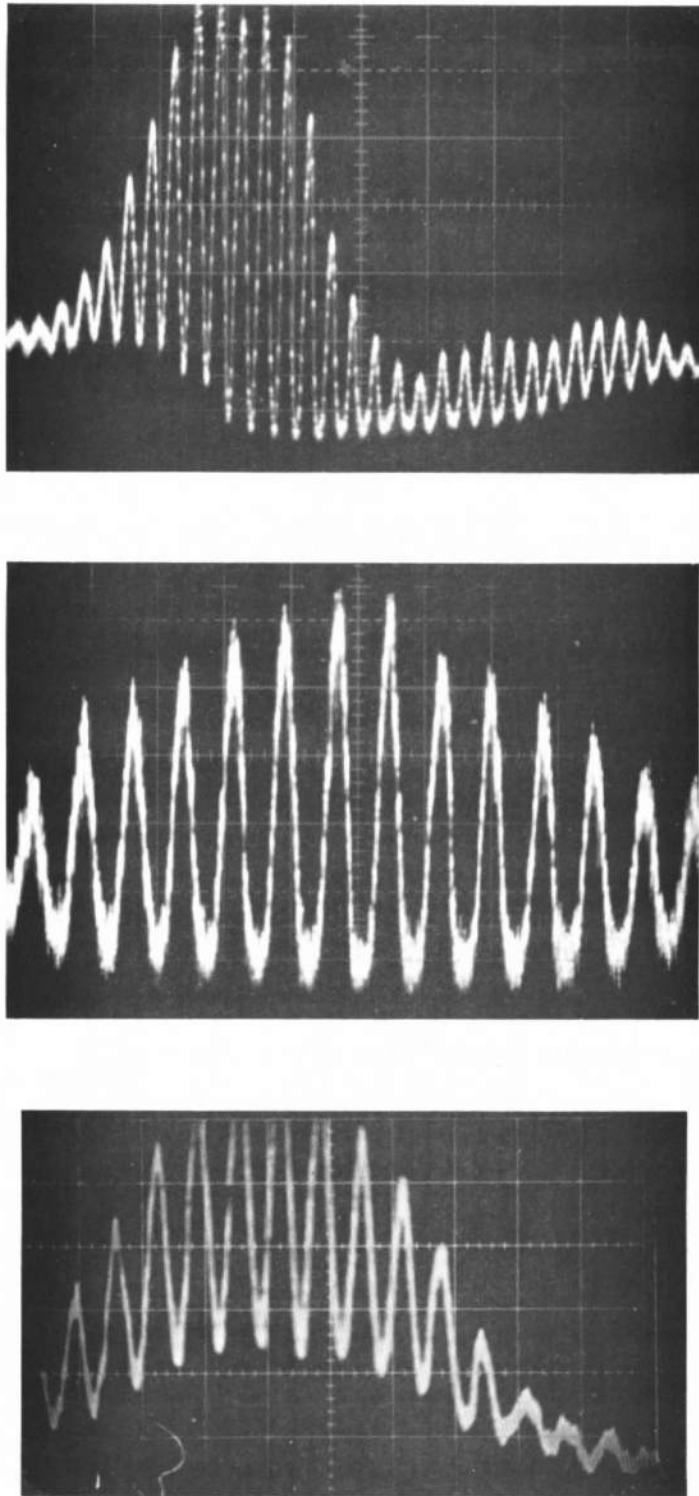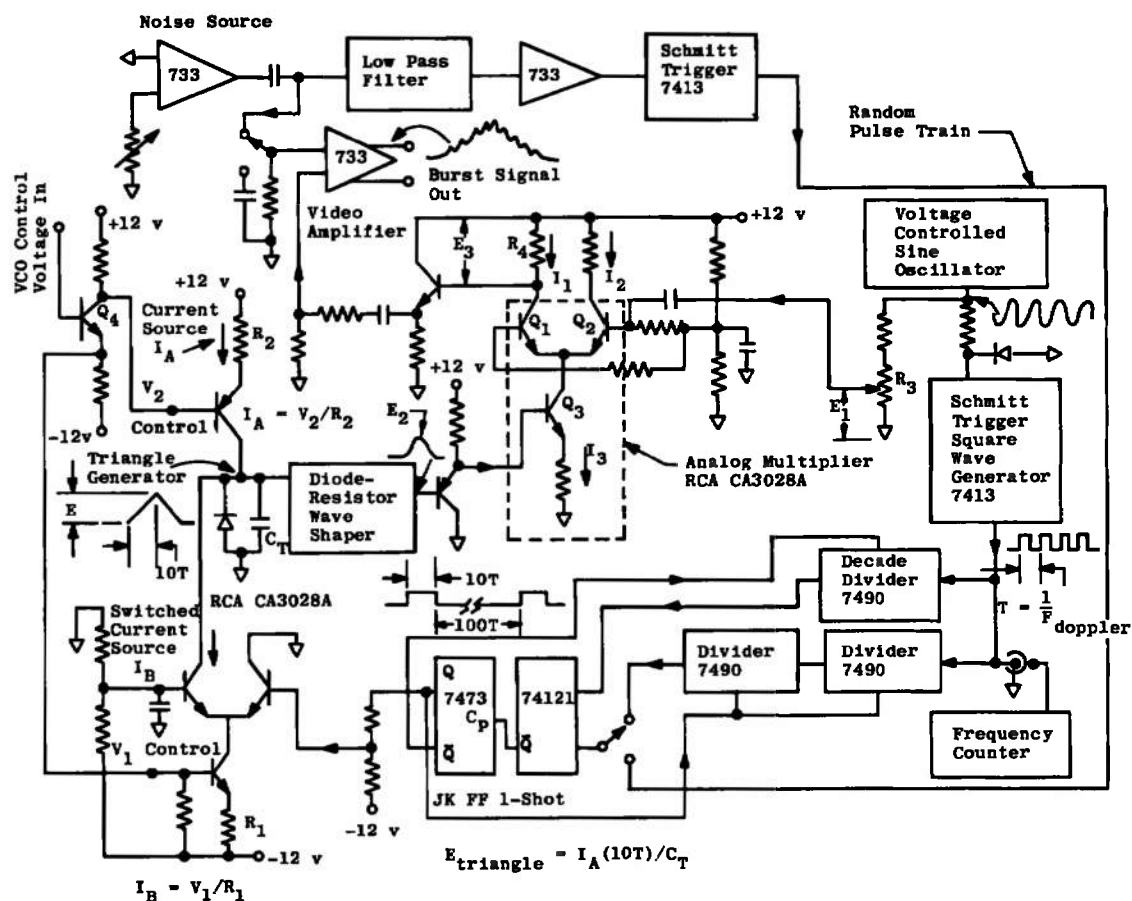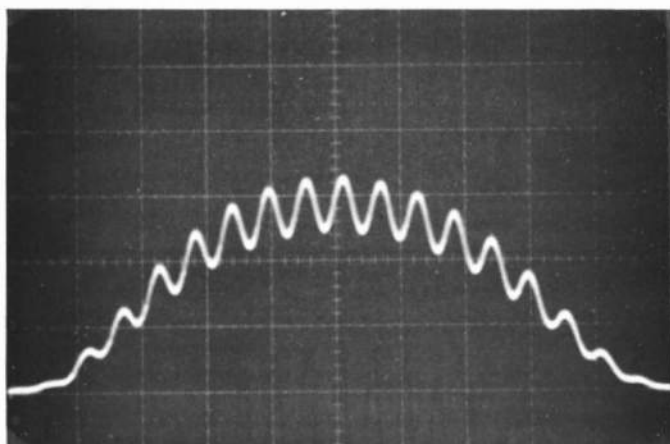| M_1 M_2	P R	P_0' A_0'	P_1' A_1'	P_2' A_2'	M_1 M_2	P R	P_0' A_0'	P_1' A_1'	P_2' A_2'
$N_1 = 5$ $N_2 = 8$		E = 50			$N_1 = 4$ $N_2 = 3$		E = 50		
-10 -16	200 0	200 0	200 0	200 0	-8 -16	200 0	200 0	200 0	200 0
-9 -15	188 -3		188 38		-7 -14	175 0	175 0	175 0	175 0
-9 -14	175 2		175 -25	180 40	-6 -12	150 0	150 0	150 0	150 0
-8 -13	163 -1	167 -33	163 13	160 -20	-5 -10	125 0	125 0	125 0	125 0
-7 -11	138 1	133 33	138 -12	140 20	-4 -8	100 0	100 0	100 0	100 0
-6 -10	125 -2		125 25	120 -40	-3 -6	75 0	75 0	75 0	75 0
-6 -9	113 4		113 -37		-2 -4	50 0	50 0	50 0	50 0
-5 -8	100 0	100 0	100 0	100 0	-1 -2	25 0	25 0	25 0	25 0
-4 -7	88 -4		88 38		1 2	-25 0	-25 0	-25 0	-25 0
-4 -6	75 3		75 -25	80 40	2 4	-50 0	-50 0	-50 0	-50 0
-3 -5	63 -2	67 -33	63 13	60 -20	3 6	-75 0	-75 0	-75 0	-75 0
-2 -3	38 2	33 33	38 -12	40 20					
-1 -2	25 -4		25 25	20 -40					
-1 -1	13 7		13 -37						
1 1	-12 -9		-12 38						
1 2	-25 7		-25 -25	-20 40					
2 3	-37 -4	-33 -33	-37 15	-40 -20					
3 5	-62 7	-67 33	-62 -12	-60 20					

TABLE II
COMPUTER PRINTOUT OF ERROR ANALYSIS FOR
6/7/8 TIME INTERVAL COMPARATOR

$N_1 = 6$ $N_2 = 8$	$E = 50$ percent				$N_1 = 7$ $N_2 = 8$	$E = 50$ percent			
M_1 M_2	P R	P_0' A_0'	P_1' A_1'	P_2' A_2'	M_1 M_2	P R	P_0' A_0'	P_1' A_1'	P_2' A_2'
-12	200	200	200	200	-14	200	200	200	200
-16	0	0	0	0	-16	0	0	0	0
-11	188		188	183	-13	188		188	186
-15	-1		25	-33	-15	-1		13	-14
-10	163		163	167	-12	175		175	171
-13	2		-25	33	-14	-1		25	-29
-9	150	150	150	150	-11	163		163	157
-12	0	0	0	0	-13	-2		38	-43
-8	138		138	133	-10	138		138	143
-11	-2		25	-33	-11	2		-37	43
-7	113		113	117	-9	125		125	129
-9	2		-25	33	-10	2		-25	29
-6	100	100	100	100	-8	113		113	114
-8	0	0	0	0	-9	1		-12	14
-5	88		88	83	-7	100	100	100	100
-7	-2		25	-33	-8	0	0	0	0
-4	63		63	67	-6	88		88	86
-5	3		-25	33	-7	-1		13	-14
-3	50	50	50	50	-5	75		75	71
-4	0	0	0	0	-6	-2		25	-29
3	-50	-50	-50	-50	-2	25		25	29
4	0	0	0	0	-2	3		-25	29
					-1	13		13	14
					-1	2		-12	14
					1	-12		-12	-14
					1	-2		13	-14

TABLE III
SPECIFIC PULSE PATTERN REQUIRED TO PERMIT MULTIPLE
## TIC TEST TO FAIL AND ALIAS READING TO BE PRINTED

4/8 - 5/8 Dual TIC Test	Added Restriction for 4-5-6/8 Triple TIC Test	Added Restriction for 4-5-6-7/8 Quad TIC Test	Period Error, percent
Must drop one data pulse (DP) in first 4 binary counted pulses (BCP), and one DP in last 3 BCP. 5/8 test has 4-percent ratio error and 4/8 test has 9-percent ratio error (RE)	Require 1.5 DP drop in first 6 BCP and 0.5 DP drop in last 2 BCP	Drop 0.5 DP between 6th and 7th BCP	+25 percent
Drop 3 DP in first 4 BCP, drop 1 between 4 and 5, drop 2 DP in last 3 BCP	Drop 4.5 DP in first 6 BCP and 1.5 DP drop in last 2 BCP	Drop 0.5 DP between 6th and 7th BCP	+75 percent
Drop 4 in first 4 BCP, drop 1 between 4 and 5, drop 3 in last 3 BCP	Drop 1 DP between 5th and 6th BCP	Drop 1DP between 6th and 7th BCP	-100 percent
Drop 5 DP in first 4 BCP, drop 1 between 4 and 5, drop 4 DP in last 3 BCP	Drop 1.5 DP between 5th and 6th BCP	Drop 1.5 DP between 6th and 7th BCP	+125 percent
Drop 7 in first 4 BCP, drop 2 DP between 4 and 5, drop 5 in last 3 BCP	Drop 1.5 DP between 5th and 6th BCP	Drop 1.5 DP between 6th and 7th BCP	+175 percent
Drop 8 in first 4 BCP, drop 2 DP between 5th and 6th BCP, drop 6 DP in last 3 BCP	Drop 2 DP between 5th and 6th BCP	Drop 2 DP between 6th and 7th BCP	+200 percent

Added multiple test restrictions on time interval pulse pairs that individually exhibit low ratio errors and experimentally are known to produce alias readings. Only interval pulse pairs produced by whole pulse dropouts and result in low ratio errors for multiple TIC tests are listed. Other period errors not listed require one or more fractional pulse dropouts to defeat the multiple TIC test.

APPENDIX III
ANALYSIS OF THE DUAL TIME INTERVAL COMPARATOR TEST

The purpose of the dual test is to detect and reject certain alias generating time interval pulse pairs that will pass the 4/8 TIC test or the 5/8 TIC test, but not both. Earlier analysis of the single time interval comparator test has been performed by Asher (Ref. 4). The unwanted addition of noise to signal information provides for the generation of pulse patterns other than the periodic pattern produced by the particle traversing the LV probe volume. Consider the waveform shown in Fig. 10. Early triggering on the leading edge of this burst could provide for signal data having a 20 to 1 variation (for a constant noise base) in S/N ratio between the start and the midpoint of the waveform. For burst signals of short duration (few fringe lines in the probe volume or particle traversing a probe volume corner), it is possible to start and end a sample interval in a low S/N area. It is precisely this signal area that can permit the generation of false or alias readings. To illustrate the mechanism whereby alias readings occur, the following examples and nomenclature are offered.

LV-Produced Frequency Burst

Resultant Data Pulse Train
After Signal Conditioning
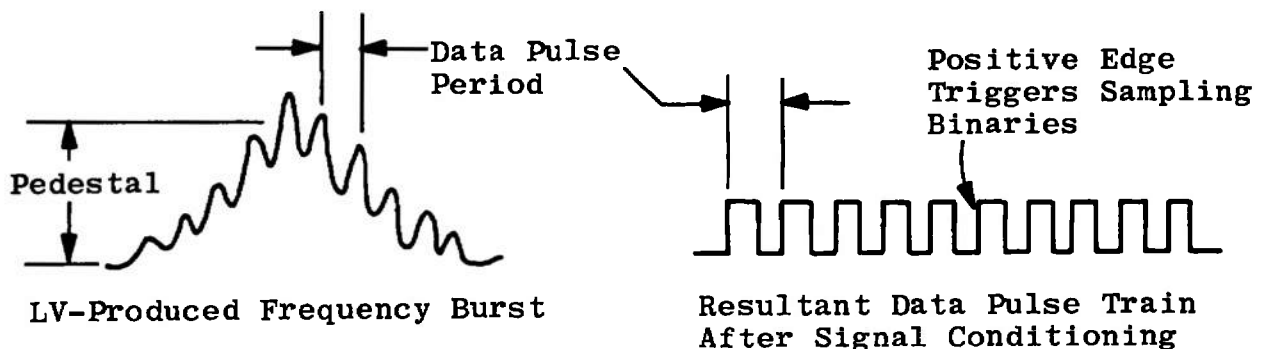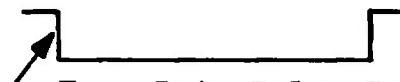
The LV-produced frequency burst is converted to a "data pulse" train by band pass filtering and zero crossing detection. The pulse train is now sampled by high-speed binaries responding to the positive edge transitions in the pulse train.

Three time interval pulses are created by the sampling binaries from the data pulse train shown below.

Data Pulse Train — Data Pulse Period Number
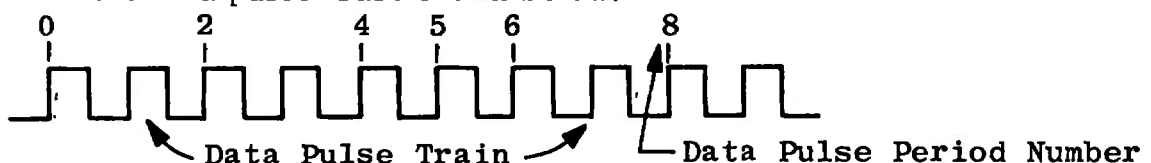
Eight Data Pulse Period Equivalent Time Interval "D" Pulse
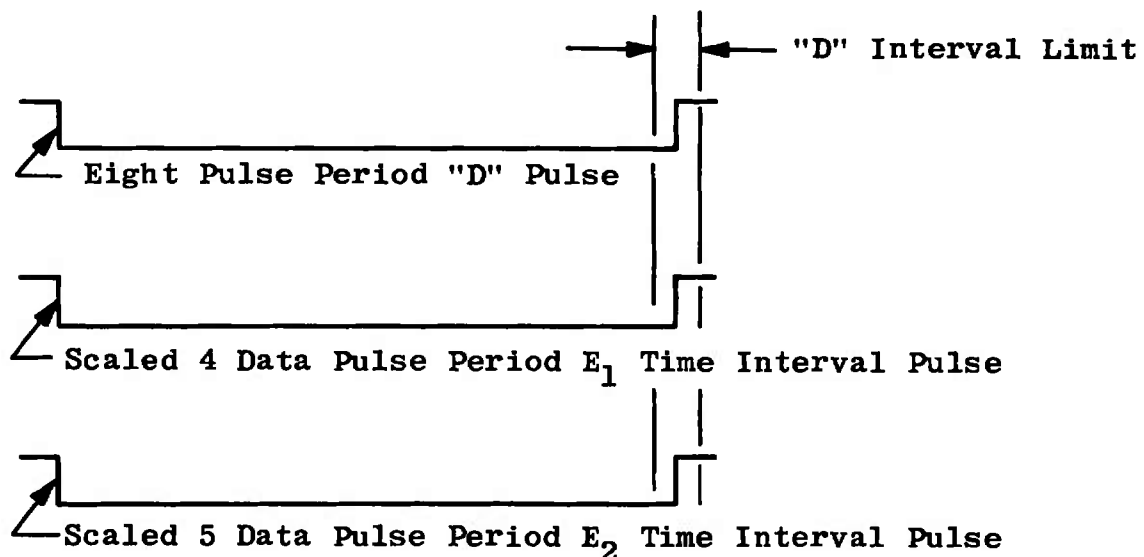
Four Data Pulse Period Equivalent Time Interval E_1 Pulse

Five Data Pulse Period Equivalent Time Interval E_2 Pulse

The three time interval pulses gate individual counters that produce binary numbers equivalent to the pulse duration. The E_1 and E_2 time interval pulses are scaled by multiplying the binary number held in the two respective counters. The scale factor of 8/4 is applied to the E_1 pulse and the factor of 8/5 is applied to the E_2 pulse.

"D" Interval Limit

Eight Pulse Period "D" Pulse

Scaled 4 Data Pulse Period E_1 Time Interval Pulse

Scaled 5 Data Pulse Period E_2 Time Interval Pulse

The scaled E_1 interval pulse, and subsequently the scaled E_2 interval pulse, is compared to the "D" interval pulse. The two scaled interval pulses must both lie within a preselected percentage of the D interval time duration for the sampled data to be acceptable. Assume the three pulses above all start at the same instant; the termination of

the two scaled pulses must occur within the "D" interval limit "window" or data rejection occurs. The "D" interval limit may be selected to be ±3.0, 1.5, or 0.78 percent of the "D" interval pulse duration. A trade-off must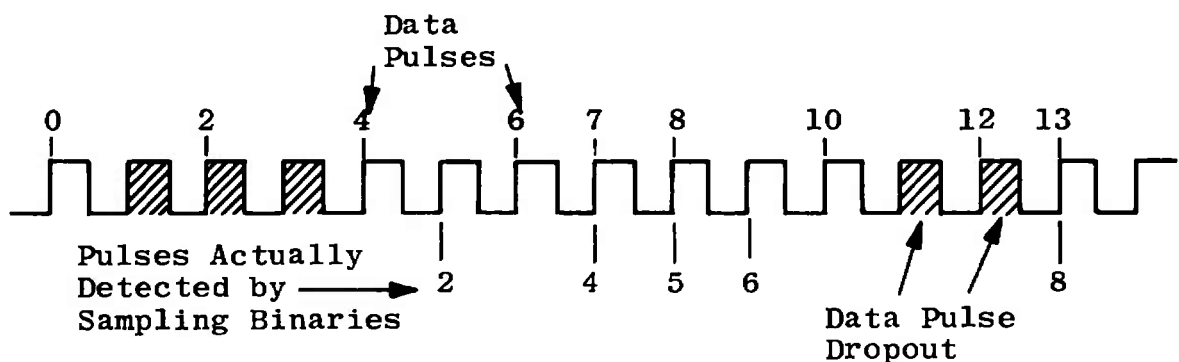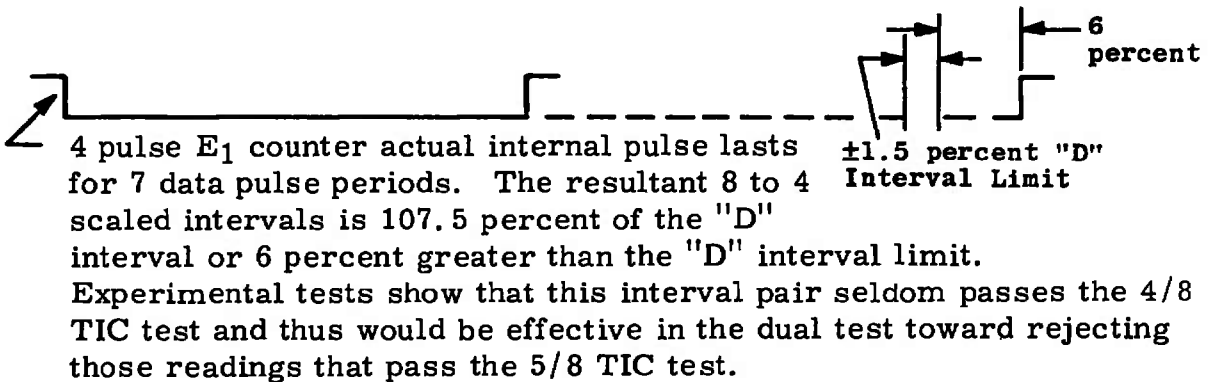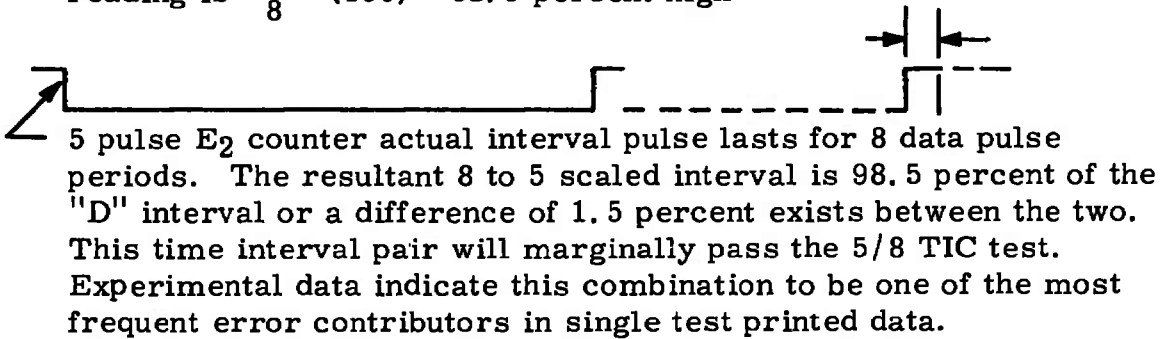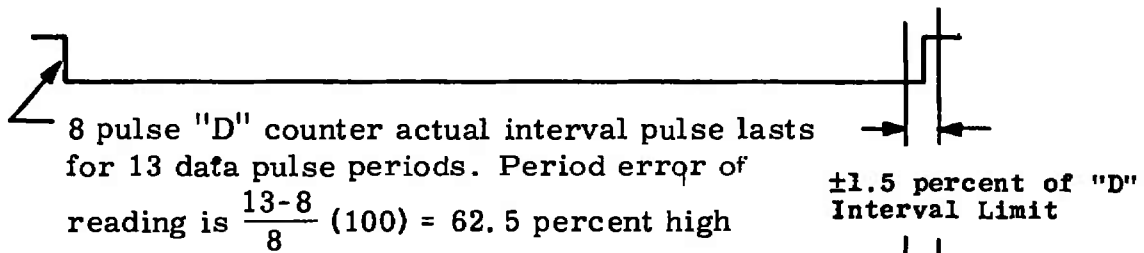 be made between the selected limit value and the expected data rate since the narrow window discriminates against many "good data" frequency bursts. This condition occurs because of the practical limits to period averaging accuracies when sampling short duration pulse trains derived from frequency bursts whose amplitudes randomly vary over a 50 to 1 range.

The scaled time interval pulses used in the example above were employed for illustration only. Such a pulse does not occur within the processor. Rather, the quantized equivalent of the pulse is used in the time interval comparison with the "D" interval pulse. The comparison is performed within a block of computing circuitry termed the time interval comparator (TIC). A dual comparison is performed: (1) The scaled E_1 time interval pulse is compared to the "D" interval pulse; this is referred to as the 4/8 TIC test. (2) The scaled E_2 time interval pulse is compared to the "D" interval pulse; this is called the 5/8 TIC test. This terminology will be used in the following discussion.

Consider that in the presence of noise, the frequency burst data may sustain alterations which appear in the resultant data pulse train in the form of data pulse dropout and/or added noise pulses. An example of the resulting non-periodic pulse train is shown in Fig. 1d. The following examples are intended to show how this noise-altered pulse train can produce false or alias readings. Two terms used in these examples, the ratio error and the period error, are defined on page 39.

A data pulse train is shown where a three-pulse dropout occurs in the first half and a two-pulse dropout occurs in the last half of an "eight"-pulse sample interval.

8 pulse "D" counter actual interval pulse lasts for 13 data pulse periods. Period error of reading is $\frac{13-8}{8}$ (100) = 62.5 percent high

±1.5 percent of "D" Interval Limit

5 pulse E_2 counter actual interval pulse lasts for 8 data pulse periods. The resultant 8 to 5 scaled interval is 98.5 percent of the "D" interval or a difference of 1.5 percent exists between the two. This time interval pair will marginally pass the 5/8 TIC test. Experimental data indicate this combination to be one of the most frequent error contributors in single test printed data.

6 percent

4 pulse E_1 counter actual internal pulse lasts for 7 data pulse periods. The resultant 8 to 4 scaled intervals is 107.5 percent of the "D" interval or 6 percent greater than the "D" interval limit. Experimental tests show that this interval pair seldom passes the 4/8 TIC test and thus would be effective in the dual test toward rejecting those readings that pass the 5/8 TIC test.

±1.5 percent "D" Interval Limit

A data pulse train is now shown where a dual pulse dropout occurs in the first half and a dual dropout occurs in the last half.
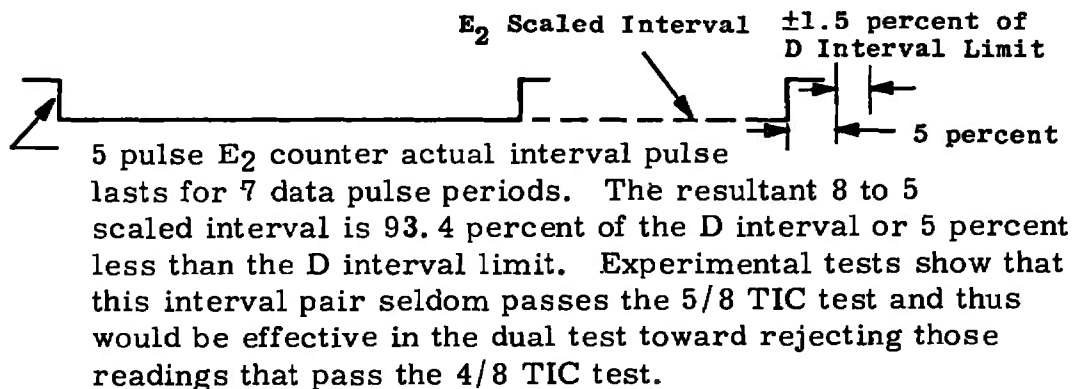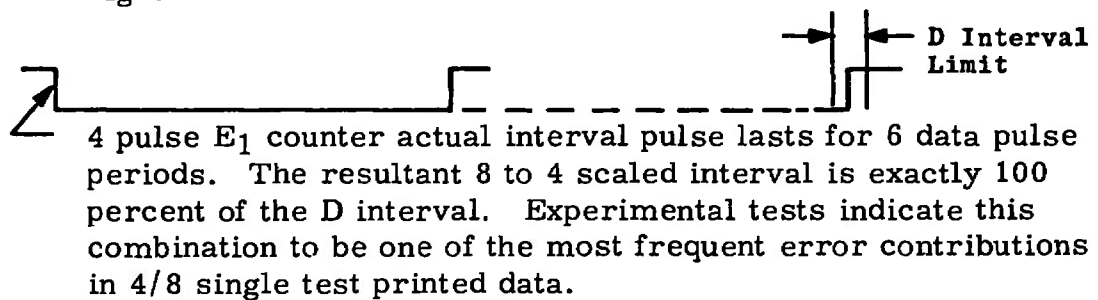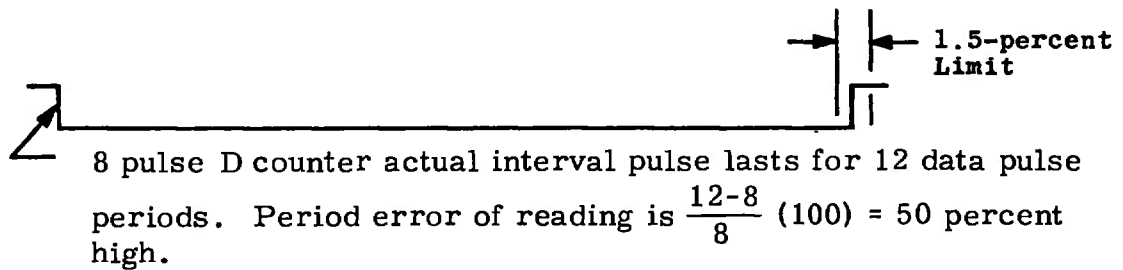

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8 pulse D counter actual interval pulse lasts for 12 data pulse periods. Period error of reading is $\frac{12-8}{8}$ (100) = 50 percent high.

4 pulse E_1 counter actual interval pulse lasts for 6 data pulse periods. The resultant 8 to 4 scaled interval is exactly 100 percent of the D interval. Experimental tests indicate this combination to be one of the most frequent error contributions in 4/8 single test printed data.

5 pulse E_2 counter actual interval pulse lasts for 7 data pulse periods. The resultant 8 to 5 scaled interval is 93.4 percent of the D interval or 5 percent less than the D interval limit. Experimental tests show that this interval pair seldom passes the 5/8 TIC test and thus would be effective in the dual test toward rejecting those readings that pass the 4/8 TIC test.

In general, the dual test provides similar protection for other interval pairs that may pass the 4/8 TIC test or the 5/8 TIC test but not easily both.

An example is given of interval pairs that may pass both individual tests but have additional restrictions imposed when the dual test is performed.
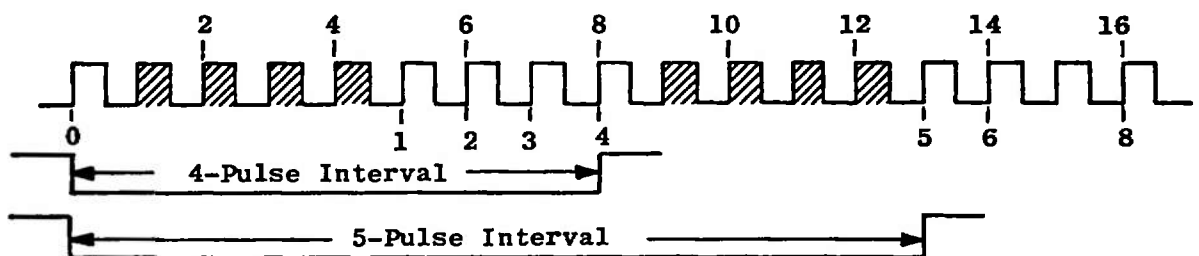
A data pulse train is shown where four pulses drop in the first half and four drop in the last half causing a period error in reading to be 100 percent high. The ratio error determined by a 4/8 TIC test is 0 percent, indicating the interval pair may easily pass the test.

A similar observation is made of a data pulse train where five pulses drop in the first "five" and three drop in the last "three".
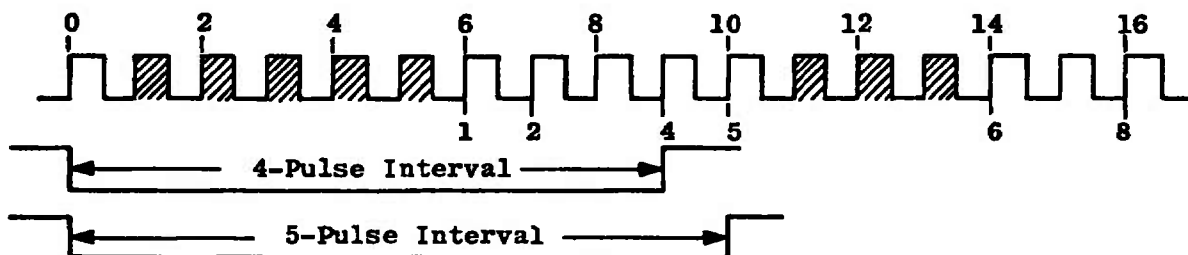
This pulse train also causes a period error in reading of +100 percent and the ratio error determined by the 5/8 TIC test is 0 percent, indicating the interval pair may easily pass the test.

It is noted, however, that the "4-pulse" and the "5-pulse" intervals for the two examples are not the same. In the first example, the ratio error determined by the 5/8 TIC test is $\dfrac{16-13(8/5)}{16}$ (100) or 30 percent. In the second example, the ratio error determined by the 4/8 TIC test is $\dfrac{16-9(8/4)}{16}$ (100) or 12 percent. The dual test would thus reject both examples shown. Other interval pair combinations can be derived from the two data pulse trains where in the first case the 4/8 test fails and in the second case the 5/8 test fails. There is only one combination of pulses, however, where both tests fail and an error printout occurs. This combination requires specifically that a dropout occur between the fourth and the fifth sampled pulse, as shown below.
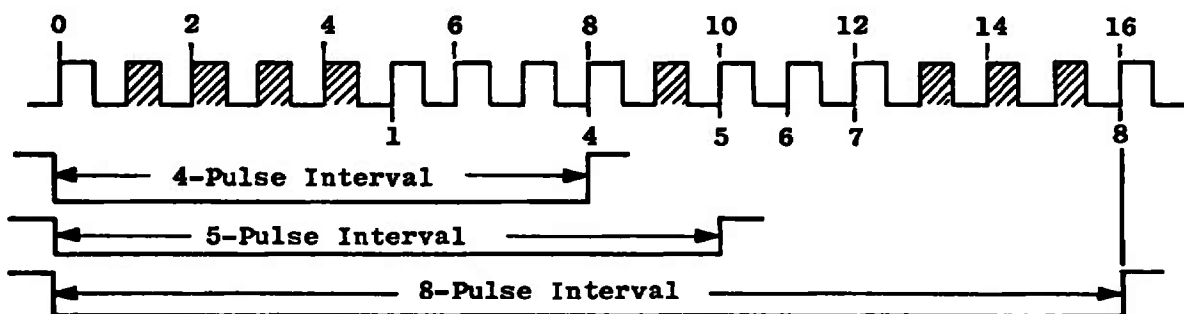
In this instance the ratio error for both the 4/8 and the 5/8 test can be shown to be 0 percent. In the experimental data shown in Fig. 2, this condition occurred twice in 1000 samples taken in a low S/N region. The added restriction of a specific pulse pattern imposed by the dual test exists for other interval pairs, as is shown in Table III (Appendix II). The table further shows that additional rejection protection from alias reading print-out could be obtained if a triple TIC test were employed.

In the examples shown above, it was convenient to consider that only integer dropouts occurred. In the very real world of noise/signal mixture, this simple assumption does not hold. The following analytical discussion considers the modification of whole data pulse integer dropouts to include noise-generated added pulses.

Included white noise can cause the following signal modification: (1) a slight shifting or perturbation of a zero crossing position can be caused by small amplitude noise fluctuations; (2) the addition of zero crossings and the deletion of zero crossings can be caused by large amplitude noise.

A computer analysis has been completed which allows for the simultaneous occurrence of both of these effects via the following generalized equations for (1) the percent ratio error, R, of a time interval comparison, and (2) the percent period measurement error, P, as follows:

$$R_{(A_0, A_1, A_2)} = 100\left(\frac{(N_1 - M_1 - A_0 + A_1)N_2}{(N_2 - M_2 - A_0 + A_2)N_1} - 1\right) \qquad \text{Eq. (1)}$$

$$P_{(A_0, A_2)} = 100\left(\frac{N_2 - M_2 - A_0 + A_2}{N_2} - 1\right) = 100\left(\frac{-M_2 - A_0 + A_2}{N_2}\right) \qquad \text{Eq. (2)}$$

In Eqs. (1) and (2), N_1, N_2, M_1, and M_2 are integers, and $-1 \leqq A_j \leqq 1$ ($j = 0, 1, 2$). In the sequence of zero crossings generated by signal and noise, it is assumed that the three positive-going zero crossings 0, N_1 and N_2 ($0 < N_1 < N_2$) occur at correspondingly later times ($t_0 < t_1 < t_2$), and that these are the critical pulses that gate timing clocks on (0) and off (N_1 and N_2) for purposes of period measurement and time interval comparison. The time interval t_0 to t_2 is measured, and time intervals t_0 to t_1 and t_0 to t_2 are compared by a ratio test.

$M_1 \geq 0$ and $M_2 \geq 0$ express the number of added (or deleted for M_1, M_2 < 0) psoitive-going zero crossing induced by noise in the first N_1 and N_2 such events, respectively. A_0, A_1, and A_2 represent the amount, relative to 1 period, that the three positive-going zero crossing positions 0, N_1, and N_2 have been slightly shifted or perturbed (but not added or deleted) due to noise. For·example, A_1 = -0.35 implies that the N_1'th positive-going zero crossing position has been shifted, due to noise, to an earlier (A_1 < 0) arrival time equal to 35 percent of one signal period.

Consider an N_1, N_2 time interval comparative scheme. For each and every M_1, M_2 combination of added noise oscillations (such that $M_1 < N_1$ and $M_2 < N_2 - 1$) there exists three separate values of jitter perturbation, ($A_0 = A_0'$, $A_1 = A_2 = 0$; $A_1 = A_1'$, $A_0 = A_2 = 0$; $A_2 = A_2'$, $A_0 = A_1 = 0$) which by definition will separately cause the ratio test error of Eq. (1) to be zero and, inadvertently, will usually generate a condition where the prescribed period measurement error of Eq. (2) is non-zero. It is the purpose of the program, within limits, to determine the probability of occurrence of each such error-producing situation and to print out data concerning only those error situations of high probability. The probability of occurrence is a function of the size of the jitter perturbations, A_j', larger perturbations being less probable.

The range of the program is additionally governed by the values of M_1 and M_2 considered. This is controlled by the parameter "b" (b $\geq$ 0) such that all M_1, M_2 values within the following ranges are considered:

$$-INT(bN_2) \leq M_2 \leq bN_2 \text{ or } N_2 - 1 \quad \text{(smaller of)}$$

$$INT(N_1 M_2 / N_2) - N_1 \leq M_1 \leq N_1 - 1$$

<div align="right">Eq. (3)</div>

where INT denotes rounding off to the nearest integer value. For example, with b = 2, N_1 = 4, and N_2 = 8, M_2 varies over the range $-16 \leqslant M_2 \leqslant 16$ and, for each M_2, M_1 varies over the range $-(M_2/2)-4 \leqq M_1 \leqslant N_1 - 1$. For each pair of M_1 and M_2 values considered, the program calculates three corresponding values of jitter or shifting perturbations, A_0', A_1', and A_2', that will separately cause the ratio error, $R(A_j', 0, 0)$, j = 0, 1, 2 (Eq. (1)), to be zero. M_1, M_2, $R_{(0,0,0)}$, $P_{(0,0)}$, $A_j'(j = 0, 1, 2)$ and $P(A_j', 0)(j = 0, 2)$ data are printed out only when one of the jitter pertubations A_j' is less than the prescribed limit E, i.e., whenever any, $A_j' \leqq E$. If a particular $A_j' > E$, that A_j' and $P(A_j', 0)$ data are deleted. If A_0', A_1', and A_2' are all greater than E then an entire line of data is deleted, including M_1, M_2, $R_{(0,0,0)}$ and $P_{(0,0)}$.

The program prints out data only for small A_j' perturbation amplitudes, $|A_j'| < E$, where E is an input quantity. If $A_j' > E$, no data are printed out. If $A_j' < E$ then the following quantities are printed out: M_1, M_2, $P_{(0, 0)}$ (Eq. (2)), $R_{(0, 0, 0)}$ (Eq. (1)), P_j' (j = 0, 1, 2) and A_j' (j = 0, 1, 2). Table I shows typical printed outputs of the program for N_1, N_2, and E values of 5, 8, 50 percent and 4, 8, 50 percent. Void places appearing in the A_j' and $P_j' = P(A_j', 0)$ column indicate that $A_j' > E$. Rows are deleted when all A_j'(j = 0, 1, 2) > E. Values of E, $P_{(0, 0)}$, $R_{(0, 0, 0)}$ and A_j' are expressed as percentages in the tables.

Considerations which lead to a selection of E are as follows, $E \leq$ 50 percent allows jitter perturbations of only $\pm 1/2$ of one signal period and thereby does not permit the programming and print out of redundant situations. A redundancy occurs when large E can be confused with the addition or loss of signal oscillations. For example, zero ratio error is produced for both ($N_1 = 5$, $N_2 = 8$, $M_1 = -2$, $M_2 = -2$, and $A_1 = -0.75$) and $N_1 = 5$, $N_2 = 8$, $M_1 = -1$, $M_2 = -2$, and $A_1 = 0.25$), which are equivalent and redundant situations. By restricting $E \leq 50$ percent, redundant situations are eliminated. Small E (e.g., 0 to 10 percent) permits only small jitter which is usually associated with high S/N, while large E (e.g., 40 to 50 percent) is usually associated with low S/N.

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13. ABSTRACT

    The development of instrumentation for capture and processing of low signal density "frequency burst" data produced by a laser velocimeter is described. This signal type typically occurs at high flow rates and/or with no artificial seeding. The extension of the instrument application into poor signal-to-noise areas is described.

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